
Coal City Unit District #1
Theatre Techniques
Fine Arts Curriculum

FA.TT:1 **Students will examine the history of the theatre. (NCAS TH:Cn11.1.HSIII)**
(IL 27.A.4a, 27.A.4b, 27.B.4a, 27.B.4b)

FA.TT:1-1 Research a musical, including the following requirements:
researched synopsis, own synopsis, history, lyrics/ character list,
publicity, costumes/ props, set designs, and theatre design.

FA.TT:1-2 Discuss different musicals and productions.

FA.TT:1-3 Identify important historical aspects of musical theatre.

FA.TT:2 **Students will demonstrate proper skills with theatre tech tools and**
equipment. (NCAS TH:Pr5.1.HSII)(IL 26.A.4b)

FA.TT:2-1 Demonstrate knowledge of safety precautions.

FA.TT:2-2 Demonstrate skills with rigging systems.

FA.TT:2-3 Demonstrate knowledge of terminology and directions.

FA.TT:3 **Students will demonstrate the artistic skills of theatre constructions. (NCAS**
TH:Cr1.1.HSI)(IL 26.B.4b)

FA.TT:3-1 Demonstrate wood texture painting techniques.

FA.TT:3-2 Demonstrate stone texture painting techniques.

FA.TT:3-3 Demonstrate brick texture painting techniques.

FA.TT:3-4 Demonstrate leather texture painting techniques.

FA.TT:3-5 Cooperate in small and large groups on projects.

FA.TT:4 Students will develop the skills to patch and control various sound components, as well as perform basic maintenance and diagnostics on the equipment. (NCAS TH:Pr5.1.HSI, TH:Pr5.1.HSII, TH:Pr5.1.HSIII) (IL 26.A.4b)

- FA.TT:4-1 Select appropriate cabling and microphones for various performances.
- FA.TT:4-2 Patch sound components into the sound board.
- FA.TT:4-3 Set levels for sound components.
- FA.TT:4-4 Program sound cues for auditorium events.
- FA.TT:4-5 Monitor and balance multiple sound devices (e.g. gain, volume, treble, bass, mute).
- FA.TT:4-6 Program wireless devices to correct group and channel.
- FA.TT:4-7 Troubleshoot and perform maintenance on sound devices.
- FA.TT:4-8 Inventory current equipment and any additional equipment.
- FA.TT:4-9 Set up portable sound system.

FA.TT:5 Students will develop the skills to cable, hang, gel, focus, patch and control lights, as well as perform basic maintenance on the fixtures. (NCAS TH:Pr5.1.HSI, TH:Pr5.1.HSII, TH:Pr5.1.HSIII) (IL 26.A.4b)

- FA.TT:5-1 Select appropriate lighting fixtures for the situation (e.g. Source 4 ellipsoidal, Source 4 PAR, VL3000, Seledor LED).
- FA.TT:5-2 Hang fixtures with safety cables.
- FA.TT:5-3 Properly gel fixtures to execute the lighting design.
- FA.TT:5-4 Individually focus fixtures to execute the lighting design.
- FA.TT:5-5 Patch in fixtures on the lighting board.
- FA.TT:5-6 Program lighting cues for an auditorium events.
- FA.TT:5-7 Select GOBOs and install in Source 4 ellipsoidal.
- FA.TT:5-8 Change lamps in lighting fixtures.
- FA.TT:5-9 Design a lighting plot for an auditorium event.

FA.TT:6 Students will develop the skills to manage/market costume rentals, while discovering the fundamentals of costume design. (NCAS TH:Pr5.1.HSI, TH:Pr5.1.HSII, TH:Pr5.1.HSIII) (IL 26.A.4b)

- FA.TT:6-1 Market costume rentals to upcoming productions.
- FA.TT:6-2 Manage calendar to fulfill all contracted rentals.
- FA.TT:6-3 Evaluate and log costume returns for damages/discrepancies.
- FA.TT:6-4 Inventory costume rentals.
- FA.TT:6-5 Inventory costume shop (e.g. accessories, shoes, costumes).
- FA.TT:6-6 Inventory wigs.
- FA.TT:6-7 Design costume rendering from scratch (e.g. using patterns, fabric swatches, accessories).
- FA.TT:6-8 Design costume rendering using elements from the costume shop.
- FA.TT:6-9 Design costume plot for productions.